

Hejny Rentals, Inc.

Contractor, Lawn & Garden, and Party Equipment Rentals
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GRACO RTX1000 TEXTURE SPRAYER

Note: This sprayer cannot be used to spray paint!

FIRE AND EXPLOSION HAZARD

1. This system is for use with water-based materials only.
2. Ground the equipment.

EQUIPMENT MISUSE HAZARD

1. Before operating this equipment, read all manuals, tags, and labels including material labels and instructions.
2. Do not expose system to rain. Always store the system indoors. Water or material remaining in unit when temperatures are below freezing can damage motor and/or delay startup. Do not allow unit to freeze.

ELECTRIC SHOCK HAZARD

1. Be sure sprayer is adequately grounded through electrical outlet.
2. Use only 3-wire extension cords.

PRESSURIZED EQUIPMENT HAZARD

1. Follow PRESSURE RELIEF PROCEDURE when you stop spraying and before cleaning, checking or servicing.
2. Do not point spray gun at anyone; put hand, fingers, or rag over nozzle, or stop or deflect leaks with your hand, body, glove, and eyewear.

PRESSURE RELIEF PROCEDURE

To reduce risk of injury, follow this procedure whenever you stop spraying, check, or repair any part of the system, or install or clean the spray nozzle.

1. Turn Power Switch OFF.
2. Trigger gun into material hopper.
3. Open gun air valve.

SET UP

1. Install spray nozzle.
2. Fill material hopper with 1 gallon of water.
3. Turn hopper gun/spray gun selector switch to Spray Gun.
4. Turn Power Switch ON.
5. Close gun air valve.
6. Point gun into waste bucket and pull trigger to pump water through the system. Continue to trigger gun until material hopper is empty.
7. Install burp guard.
8. Add pre-mixed texture mix to material hopper.
9. Continue to trigger gun and spray into bucket until a steady stream of material sprays out of gun.
10. Release trigger. To achieve uniform spray pattern, adjust air valve and flow adjustment nut on gun. If you do not achieve the desired pattern, change nozzles.
11. When using a thicker texture; Turn material flow control knob clockwise to increase material flow. If you want more control when spraying splatter or orange peel, turn the control knob counter-clockwise to decrease material flow.

MIXING MATERIAL

Dry Mix

1. Slowly add one 40 lb. bag of texture material to 5-6 gallons of clean water as instructed on the bag instructions.
2. Agitate to mix, using a half-inch variable speed drill with mixing paddle to a smooth, lump-free consistency.
3. Allow ceiling texture to set for at least 15 minutes. Then remix prior to use.
4. After texture material is thoroughly mixed, gently set ball end of Thickness Gauge on surface of mixture.
5. Observe the ball on the material. When the material is thin enough to spray the ball will sink completely into the mixture.
6. If the ball does not sink into the mixture within 10 seconds, add more water, agitate and try test again.

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Premix

1. Slowly add approx. 2-4 qts. of water to a 5 gallon bucket of premix.
2. Agitate to mix, using a half-inch, variable speed drill with a mixing paddle, to a smooth, lump-free consistency.
3. Follow the test for dry mix above to find correct consistency.

SPRAY TECHNIQUES

To Get Less Material

- Open air valve
- Turn gun flow adjustment nut to decrease flow; counter-clockwise
- Use smaller nozzle
- Decrease Material Flow Control

To Get More Material

- Close air valve
- Turn gun flow adjustment nut to increase flow; clockwise
- Use thinner material mixture
- Use larger nozzle
- Increase Material Flow Control

Preventing Material Surge at Gun Trigger

Pressure will build up in the system when you stop triggering the gun. To prevent material surge at initial gun triggering:

- Point gun away from surface you are spraying when you first pull trigger.
- When you first start to spray, hold gun away from the surface and gradually work your way closer to it.
- Keep gun moving.
- After you begin spraying, trigger the gun as little as possible.

Check Material Consistency Periodically

SHUTDOWN AND CLEAN UP

1. Turn off sprayer if you are going to stop spraying for more than 5 minutes.
2. Turn power switch ON.
3. Close gun air valve.
4. Trigger gun into bucket until most of texture mix is pumped out.
5. Fill material hopper with 2-4 gallons of clean water.
6. Spray inside material hopper to circulate water through gun and hose. While circulating water, use gun to clean material hopper.
7. Partially open gun air valve to achieve better cleaning results.
8. Spray water into a waste bucket to empty material hopper.
9. A soft brush can be used to loosen dried on material.
10. Turn power switch OFF.
11. Open gun air valve. RELIEVE PRESSURE.

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